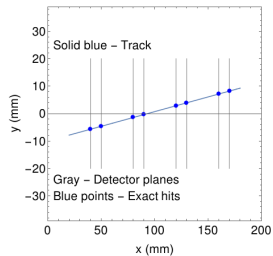


CLAS12, Track-Based, SVT Alignment with Millepede

G.P. Gilfoyle

Outline: The problem
A toy model
Basic idea
Status

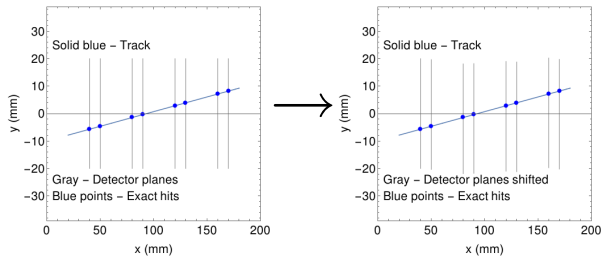
The Problem



Toy model:

- Straight tracks.
- Planar detectors.
- Shift detectors only in y .

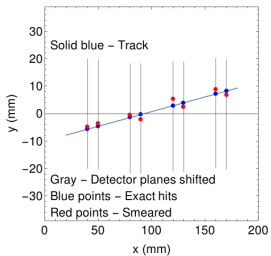
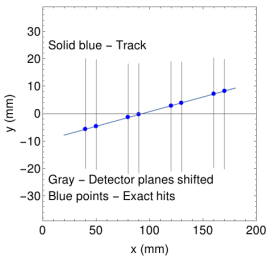
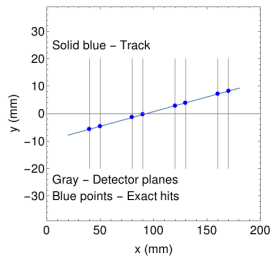
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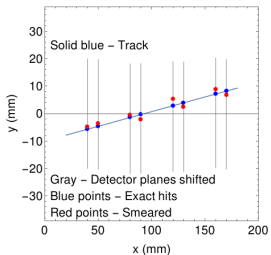
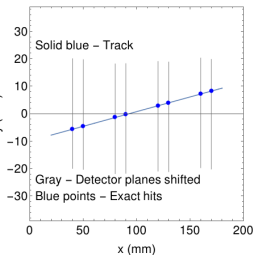
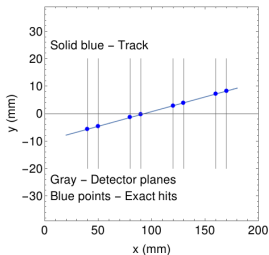
The Problem



Toy model:

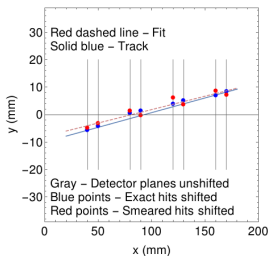
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The Problem



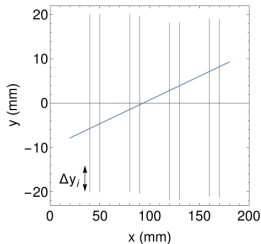
Toy model:

- Straight tracks.
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millepede: Linear Least Squares with Many Parameters

- In some least squares fit problems with many parameters those parameters can be divided into two classes.
 - Global - *i.e.* geometry.
 - Local - only present in subsets of the data, *i.e.* slope of a track.
- The code uses methods to solve the linear least square problem, irrespective of the number of local parameters.
- Up to ten thousand global parameters can be fitted.
- A simple test case:



Typically we fit the track with $y(x) = a + bx$.

In millepede use

$$y_{fit} = f(x, \vec{q}, \vec{p}) = \underbrace{\Delta y_1 + \Delta y_2 + \dots + \Delta y_8}_{\text{global, } \vec{p}} + \underbrace{a + bx}_{\text{local, } \vec{q}} .$$

Assume the initial fit with $\Delta y_i = 0$ is close to the final one so you can use the partial derivatives.

$$\frac{\partial z}{\partial \Delta y_i} = 1 \quad \frac{\partial z}{\partial a} = 1 \quad \frac{\partial z}{\partial b} = x$$

And use the residual $z = y_{meas} - f(x, \vec{q}, \vec{p})$.

CLAS12 millepede: Status

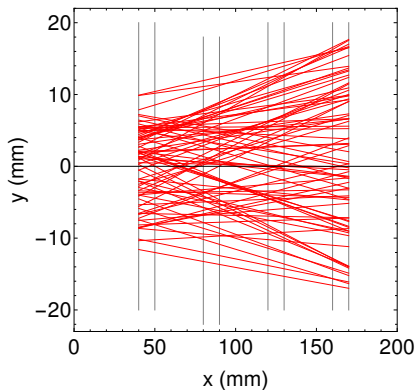
- Use the toy model described above as a tutorial.
- The code is running on the farm thanks to Mike Staib (CMU).
- Being used for HPS (Pelle Hansson and Alexandre Filippe) and GlueX (Mike Staib).
- A millepede event for the toy model.

Label	Measurement (<i>mm</i>)	Uncertainty (<i>mm</i>)	local derivatives		global derivatives
1	0.4378	1.4250	1.0	60.0	1.0
		...			
<i>i</i>	<i>z_i</i>	σ_i	1.0	<i>x_i</i>	1.0

- myMille
 - Running millepede requires two stages - (1) prepare a binary file with the data and (2) run the code that does the fitting called pede.
 - A C++ code to create the input binary called myMille has been written and tested with local tools.
- The code pede runs, reads the binary input file, and with the 'proper' constraints appears to work - thanks to Mike Staib, Alexandre Filippe, and Pelle Hansson.

CLAS12 millepede: First Tests with millepede

- Generate a sample of straight tracks in our 2D, toy detector model.
- Limit the sample to events with hits in all eight detector planes.
- Generated over 26,000 events that satisfy this criteria.



CLAS12 millepede: Results

- Test 1

- Set $\Delta y_i = 0.0$ for all detector planes, simulate 26,000 straight tracks.
- Fix $\Delta y_i = 0$ for planes 1-2 and 5-8 and let Δy_i vary for planes 3-4.

- Simulation Input:

millepede Output:

$$\Delta y_3 = 0.0 \text{ mm} \quad \longrightarrow \quad \Delta y_3 = -0.0041 \pm 0.0067 \text{ mm}$$

$$\Delta y_4 = 0.0 \text{ mm} \quad \longrightarrow \quad \Delta y_4 = -0.0018 \pm 0.0066 \text{ mm}$$

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● Test 2

- Set $\Delta y_i = 0.0$ for planes 1-2, 5-8, $\Delta y_i = -2.0 \text{ mm}$ for planes 3-4, and simulate 26,000 straight tracks.
- Fix $\Delta y_i = 0$ for planes 1-2 and 5-8 and let Δy_i vary for planes 3-4.

● Simulation Input:

millepede Output:

$$\Delta y_3 = -2.0 \text{ mm} \quad \longrightarrow \quad \Delta y_3 = -1.999 \pm 0.007 \text{ mm}$$

$$\Delta y_4 = -2.0 \text{ mm} \quad \longrightarrow \quad \Delta y_4 = -2.012 \pm 0.007 \text{ mm}$$

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- Issues: Effect of number of constraints, rank defect, deciphering millepede output...